

RESOLUTION

WHEREAS

governing body,]
and Chapter 125,
to consider peti

WHEREAS,
for in Chapter 4

COMMISSIONERS OF PALM BEACH COUNTY, FLORIDA, assembled in regular session this 27th day October 1983, that Pet ition No. 81-162(A) the petition of SQUARE LAKE CENTRE DEVELOPMENT CORPORATION, A FLORIDA CORPORATION By William R. Hibel, Agent, for the REZONING, FROM CN-NEIGHBORHOOD COMMERCIAL DISTRICT TO CS-SPECIALIZED COMMERCIAL DISTRICT on Lot 31, Square Lake, in Section 24, Township 42 South, Range 42 East as recorded in Plat Book 23, Page 141, less the following described additional right of way for Military Trail:

Commencing at the Northeast corner of Lot 31, and the right-of-way for Military Trail thence West at right angles to said right-of-way a distance of 10.8 feet to a point, thence South parallel with the West right-of-way of Military Trail a distance of 200.0 feet to a point, thence at right angles to the preceding course a distance of 10.0 feet East to the Southeast corner of Lot 31, and the West right-of-way line of Military Trail thence North along the West right-of-way line of Military Trail a distance of 200.8 feet to the Point of Beginning. Said property located on the west side of Military Trail (S.R. 809), approximately .7 mile south of Lake Park Road (S. R. 809A) was approved as advertised with voluntary commitments.

Commissioner Wilken , moved for approval, of the petition. The motion was seconded by Commissioner Koehler , and upon being put to a vote, the vote was as follows:

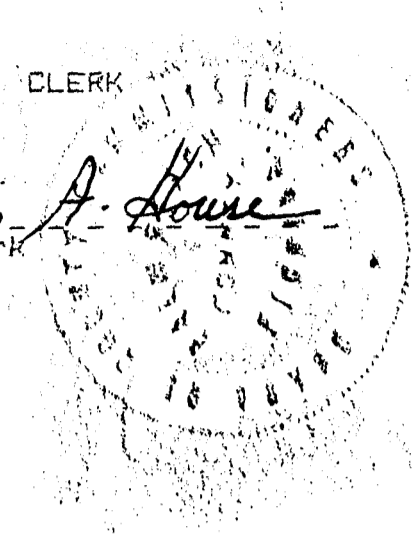
Peggy E. Evatt , Chairman	- -	AYE
Ken Spiliias, Vice Chairman	- -	ABSENT
Dermis P. Koehler, Member	- -	AYE
Dorothy Wilken, Member-	- -	AYE
Bill Bailey, Member	- -	AYE

The foregoing resolution was declared duly passed and adopted this day of **JAN 31 1984**, confirming action of 27th October 1983.

PALM BEACH COUNTY, FLORIDA
BY ITS BOARD OF COUNTY
COMMISSIONERS

JOHN B. DUNKLE, CLERK

BY: *Phyllis A. House*
Deputy Clerk



APPROVED AS TO FORM
AND LEGAL SUFFICIENCY

John Collett
County Attorney